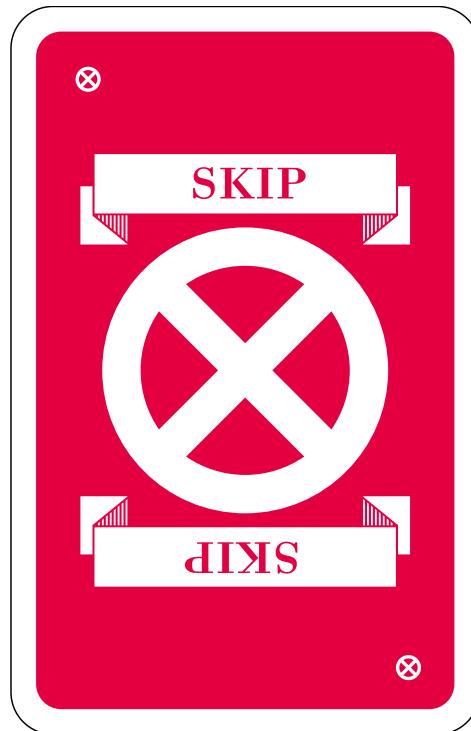


# COLOUR DEPENDING SPECIAL CARDS



## Skip someone!

Choose one fellow player who is suspended for 1 round.



## Play again!

You have to play another card.  
(same colour or card or colourless)



## Exchange 2 cards!

Give a fellow player of your choosing 2 card from your hand and in exchange draw blindly 2 from his hand cards.

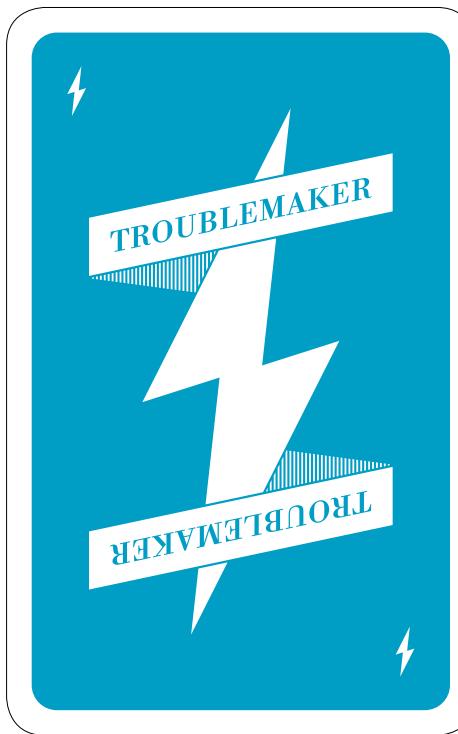


## Give 2 cards!

Choose one fellow player to whom you can give 2 cards from your hand as a gift.

# COLOUR DEPENDING SPECIAL CARDS

Cards of the **Troublemaker** Add-On



## Swap colours!

Has to be played on one of either colour. Afterwards the round continues with the other colour.

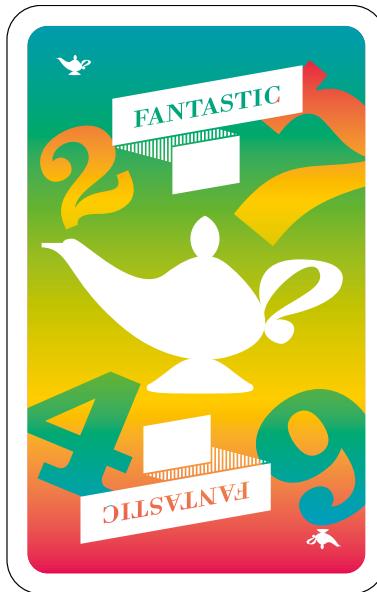
## Activate an event!

Draw and activate an Event Card.

## Steal 2 cards!

Take a look at the cards of another player and steal two cards of your choosing.

# COLOURLESS SPECIAL CARDS



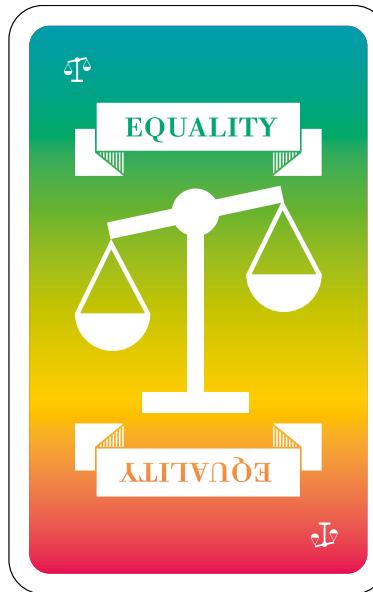
## Wish for a colour or a number!

Wish for any colour or a number from 1 to 9.  
*(Except Black)*



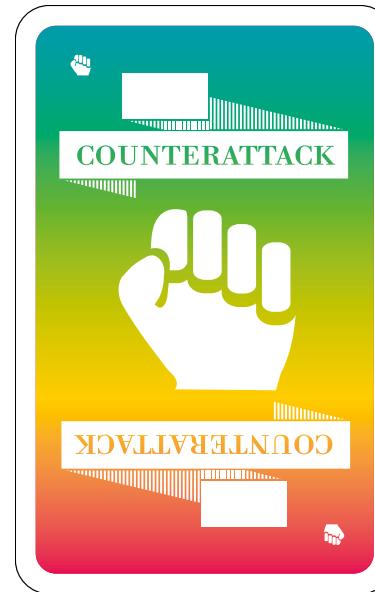
## Fantastic plus let players draw 4 cards

Chooses a person, who has to draw four cards from the deck. You can also divide the four cards between multiple players. And wish for a colour or a number.  
*(Except Black)*



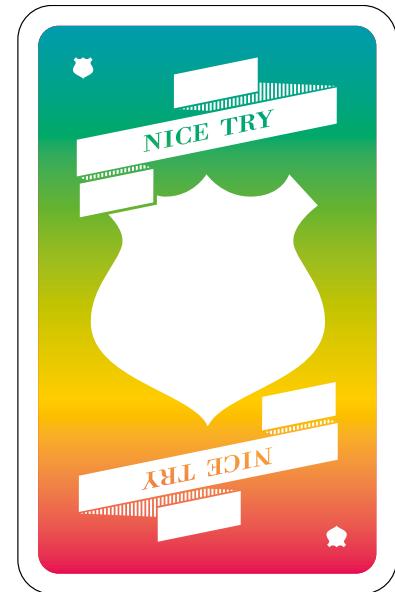
## Equalize hand cards!

Choose a player with fewer cards than you in his hands who has to draw as many cards from the deck until your number of cards are equal. And/or wish for a colour.  
*(Except Black)*



## Defend yourself!

If a Special Card is played against you this card can be played instantly. The effect is cancelled out and you can redirect it to another player, as if you had played said card. And/or wish for a colour.  
*(Except Black)*

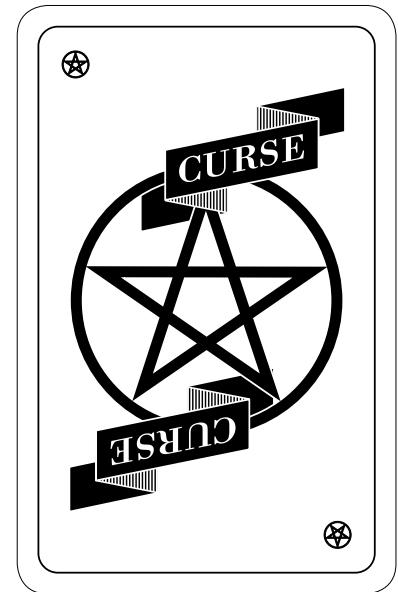
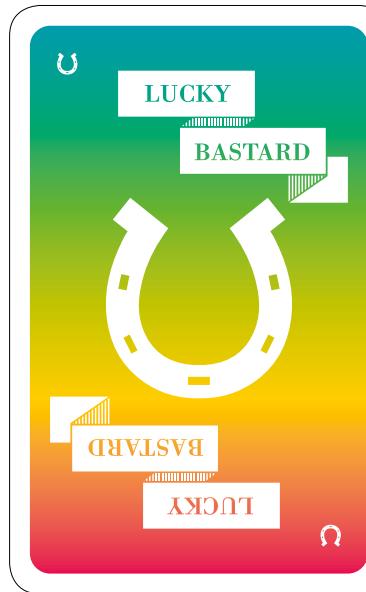
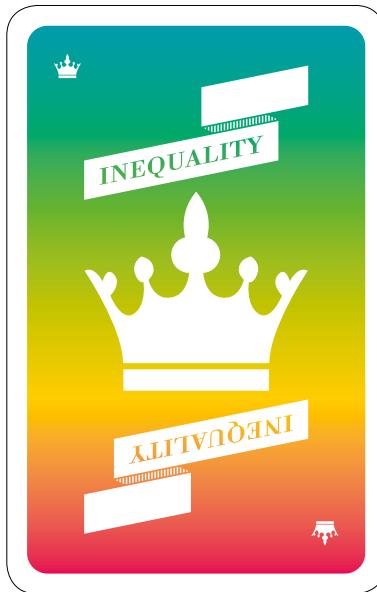


## Prevent someone else's victory!

Play this card when a player got rid of all his hand cards. The player who ended the round then needs to draw three more cards and the game continues. And/or wish for a colour.  
*(Except Black)*

# COLOURLESS SPECIAL CARDS

Cards of the **Troublemaker** Add-On



## Switch your Special Cards

Choose another player, with whom you switch all your Special Cards (cards without numbers). And/or wish for a colour.

(Except Black)

## Get your cards drawn

Choose a player with fewer cards than you in his hands who has to draw as many cards from your hand until her / his number of cards is greater than yours.

And/or wish for a colour.  
(Except Black)

## Shields your from an event

Play this card when an Event Card is activated (but before it is revealed). You are now immune to the effect of that Event Card.

And/or wish for a colour.  
(Except Black)

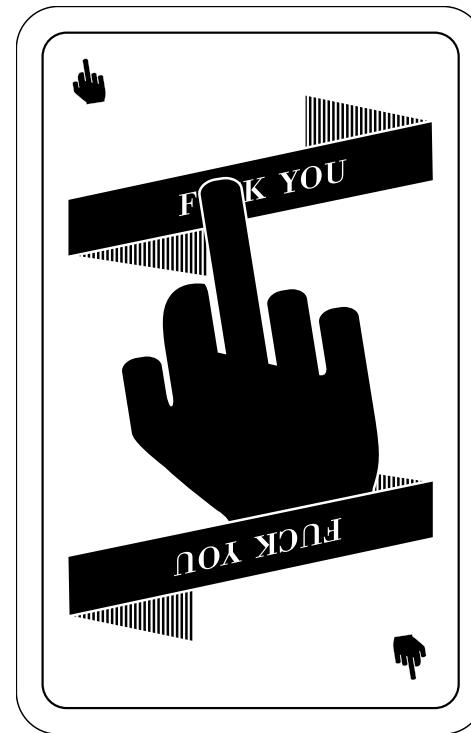
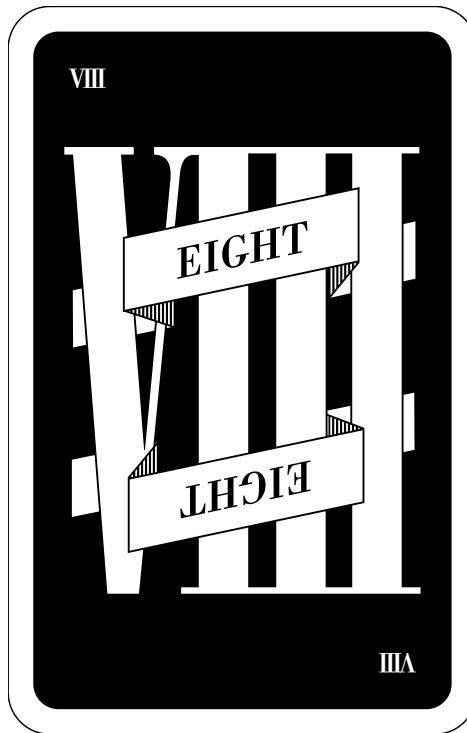
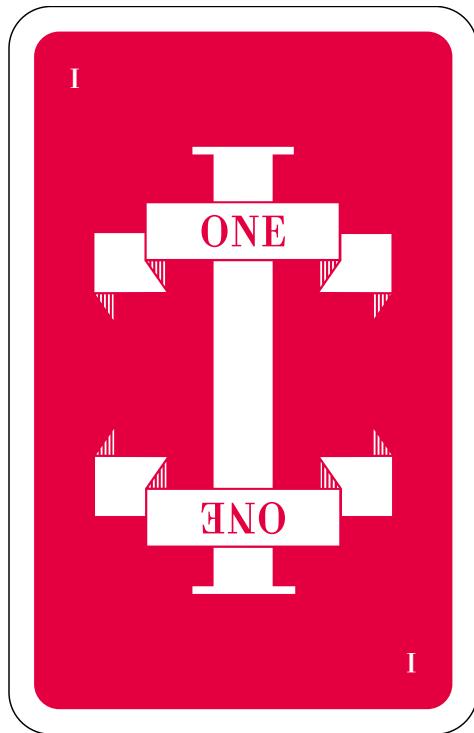
## Become any Special Card

This card imitates any chosen Special Card. Announce the selected Special Card when you play Mimicry.

## The Curse

This card is a curse. You can never play it. But you can give it away every chance you get, no matter if it's a gift or an exchange.

# OTHER CARDS



## Coloured Cards

Coloured Numeral Cards can be played on the same number or on the same colour. They possess no further special ability (function). There are numbers from 1 to 9.

## Black Cards

Black Cards can only be played on the same number. A Black Card activates an Event Card. Black Cards cannot be played on other Black Cards.

## Fuck You card

You can only dismiss the iFuck You card, when you have exactly ten cards in your hand, including „Fuck You“. This card can not be willingly given to an opponent.

*(Exception: during Event Cards)*

## Event Cards

Event Cards have a white back side and are only revealed when a Black Card has been played. They can turn the whole game upside down.